

Kreativ Set Die Kunst Des Zeichnens Kalligraphie

Encyclopedia of Twentieth-Century Photography, 3-Volume Set
 Classified Catalog of the Carnegie Library of Pittsburgh. 1895-1902. In Three Volumes
 The Anthropomorphic Lens
 Art, Including Creative Art
 Kleine Bauten
 Classified Catalogue of the Carnegie Library of Pittsburgh
 Die Kunst des Computer Game Design
 Design Graphique Au 21e Siécle
 The Creative World of Mozart
 The Look of Things
 Late Medieval and Early Modern Fight Books
 Classified Catalogue
 The Creative Development of Johann Sebastian Bach, Volume II: 1717-1750
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 Reading Images and Seeing Words
 The Grove Encyclopedia of Medieval Art and Architecture
 De Kooning
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 Classified Catalogue of the Carnegie Library of Pittsburgh, 1895-1902
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 A Global Humanities Approach to the United Nations' Sustainable Development Goals
 Time and Place
 The Burlington Magazine for Connoisseurs
 The Art of Ceramics
 Can Art History be Made Global?
 Physical Models
 Radio as Art
 The Phillips Collection
 The Orchestration of the Arts — A Creative Symbiosis of Existential Powers
 Medieval Germany

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SCHMIDT JAMARI

Encyclopedia of Twentieth-Century Photography, 3-Volume Set Alfred a Knopf Incorporated
 The new Rough Guide to Barcelona is the ultimate all-round guidebook to one of Europe's most vibrant, exciting and stylish cities. In full colour throughout, with dozens of colour photos, this guide not only gives you the finest coverage of Barcelona's historical sights and famous architecture, including the magnificent Gaudí creations like the Sagrada Familia, but also has a keen eye for offbeat attractions and in-the-know sights, from quirky museums to neighbourhood markets, city beaches to urban parks. There are up-to-date reviews of the best hotels, bars, restaurants and clubs for all budgets, so whether you're looking for a hideaway boutique hotel or the best gintonic in town, you'll find it in the Rough Guide. Make the most of your holiday with The Rough Guide to Barcelona. Now available in ePub format.
Classified Catalog of the Carnegie Library of Pittsburgh. 1895-1902. In Three Volumes Springer

Science & Business Media

Was ist die Kunst des Game Design? Wie unterscheidet sie sich von Schriftstellerei oder vom Filmemachen? Welche Aufgaben hat man als Game Designer_in? Und was macht ein gutes Spiel aus? Diesen grundlegenden Fragen widmen sich vor allem Game Designer_innen selbst - auf Konferenzen, in Zeitschriften und Büchern. Björn Blankenheims Studie zeichnet erstmals nach, wie im Zeitraum zwischen 1982 und 1996 Bemühungen einsetzten, den Ort der eigenen Disziplin, das Wesen des eigenen Mediums und die eigene Rolle im Produktionsprozess zu bestimmen. Damit rückt der Anspruch dieser Gründungsepoche in den Mittelpunkt - Game Design als Kunstform etablieren und etwas Neues erschaffen: Real Art through Computer Games.
The Anthropomorphic Lens Walter de Gruyter GmbH & Co KG
 Traces the career of abstract expressionist Willem De Kooning, discussing his personal life with wife Elaine Fried, and his battle with alcoholism and Alzheimer's disease.
Art, Including Creative Art BRILL
 The great age of European ceramic design began around 1500 and ended in the early 19th century

with the introduction of large-scale production of ceramics. In this illustrated history, with nearly 300 color and black and white photos and reproductions, curator Howard Coutts considers the main stylistic trends—Renaissance, Mannerism, Oriental, Rococo, and Neoclassicism—as they were represented in such products as Italian Majolica, Dutch Delftware, Meissen and Sevres porcelain, Staffordshire, and Wedgwood pottery. He pays close attention to changes in eating habits over the period, particularly the layout of a formal dinner, and discusses the development of ceramics as room decoration, the transmission of images via prints, marketing of ceramics and other luxury goods, and the intellectual background to Neoclassicism.
Kleine Bauten transcript Verlag
 This edited textbook explores the 17 UN SDGs through 12 works from the humanities, including films, novels, and photographic collections. It provides students with the knowledge and understanding of how the humanities engage in broader social, political, economic, and environmental dialogue, offering a global perspective that crosses national and continental borders. The book takes students through the UN SDGs from a theoretical perspective through to

practical applications, first through specific global humanities examples and then through students' own final projects and reflections. Centered around three major themes of planet, people, and prosperity, the textbook encourages students to explore and apply the Goals using a place-based, culturally rooted approach while simultaneously acknowledging and understanding their global importance. The text's examples range from documentary and feature film to photography and literature, including Wang Jiuliang's *Plastic China*, Kip Andersen and Keegan Kuhn's *Cowspiracy: The Sustainability Secret*, Barbara Dombrowski's *Tropic Ice: Dialog Between Places Affected by Climate Change*, and Aravind Adiga's *The White Tiger*, among others. Providing diverse geographic and cultural perspectives, the works take readers to Argentina, Australia, China, Costa Rica, Ecuador, France, Greenland, Haiti, India, Japan, Peru, Rwanda, Senegal, and the United States. This broad textbook can be used by students and instructors at undergraduate and postgraduate levels from any subject background, particularly, but not exclusively, those in the humanities. With added discussion questions, research assignments, writing prompts, and creative project ideas, students will gain a nuanced understanding of the interconnectivity between social, cultural, ethical, political, economic, and environmental factors.

[Classified Catalogue of the Carnegie Library of Pittsburgh](#) Cambridge University Press
Winner of the Aldo and Jeanne Scaglione Prize for Studies in Germanic Languages and Literatures (Awarded by the MLA) With an innovative approach that combines material media history, media theory, and literary poetics, this book reconstructs the great German writer Theodor Fontane's creative process. Petra McGillen follows Fontane into the engine room of his text production. Analyzing a wealth of unexplored archival evidence—which includes a collection of the author's 67 extant notebooks, along with an array of other "paper tools," such as cardboard boxes, envelopes, and slips—McGillen demonstrates how Fontane compiled his realist prose works. That is, he assembled them from premediated sources, literally with scissors and glue, in an extraordinarily inorganic and radically intertextual manner that turned "writing" into a process of ongoing remix. By exploring the far-reaching implications of Fontane's creative practices for our understanding of his authorship, originality, and poetics, this book opens up a completely new way to think about his works and, by extension, 19th-century literary realism. This conceptualization of authors' notebooks as creative tools makes a substantial contribution to scholarship on the history of writing media in several disciplines, from German studies and literary studies to media history, and to our understanding of the relationship between mass media and literary creativity in the late 19th century.

[Die Kunst des Computer Game Design](#) Univ of North Carolina Press

Examining the relationship between German poetry, philosophy, and visual media around 1900, Carsten Strathausen argues that the poetic works of Rainer Maria Rilke, Hugo von Hofmannsthal, and Stefan George focused on the visible gestalt of language as a means of competing aesthetically with the increasing popularity and "reality effect" of photography and film. Poetry around 1900 self-reflectively celebrated its own words as both transparent signs and material objects, Strathausen says. In Aestheticism, this means that language harbors the potential to literally present the things it signifies. Rather than simply describing or picturing the physical experience of looking, as critics have commonly maintained, modernist poetry claims to enable a more profound kind of perception that grants intuitive insights into the very texture of the natural world.

[Design Graphique Au 21e Siècle](#) Read Books Ltd

Presents a sweeping look at today's most progressive graphic currents - from signage and packaging to branding and web design.

[The Creative World of Mozart](#) Routledge

Late Medieval and Early Modern Fight Books offers insights into the cultural and historical transmission and practices of martial arts, based on the corpus of the Fight Books (Fechtbücher) in 14th- to 17th-century Europe. The first part of the book deals with methodological and specific issues for the studies of this emerging interdisciplinary field of research. The second section offers an overview of the corpus based on geographical areas. The final part offers some relevant case studies. This is the first book proposing a comprehensive state of research and an overview of Historical European Martial Arts Studies. One of its major strengths lies in its association of interdisciplinary scholars with practitioners of martial arts. Contributors are Sydney Anglo, Matthias Johannes Bauer, Eric Burkart, Marco Cavina, Franck Cinato, John Clements, Timothy Dawson, Olivier Dupuis, Bert Gevaert, Dierk Hagedorn, Daniel Jaquet, Rachel E. Kellet, Jens Peter Kleinau, Ken Mondschein, Reinier van Noort, B. Ann Tlusty, Manuel Valle Ortiz, Karin Verelst, and Paul

Wagner.

[The Look of Things](#) transcript Verlag

The simultaneously tautological and oxymoronic nature of word / image relations has become a subject of massive debate in the post-modern period. This is not only because of the increasing predominance of word / image messages within our modern media-saturated culture, but also because intellectual disciplines are becoming increasingly sensitized to the essentially hybrid nature of the way we construct meaning in the world. The essays in this volume offer an exemplary insight into both aspects of this phenomenon. Focussing on both traditional and modern media (theatre, fiction, poetry, graphic art, cinema), the essays of Reading Images and Seeing Words are deeply concerned to show how it is according to signifying codes (rhetoric, poetics, metaphor), that meaning and knowledge are produced. Not the least value of this collection is the insight it gives into the multiple models of word / image interaction and the rich ambiguity of the tautological and oxymoronic relations they embody.

[Late Medieval and Early Modern Fight Books](#) Yale University Press

This book explores the territories where manual, graphic, photographic, and digital techniques interfere and interlace in sciences and humanities. It operates on the assumption that when photography was introduced, it did not oust other methods of image production but rather became part of ever more specialized and sophisticated technologies of representation. The epistemological break commonly set with the advent of photography since the nineteenth century has probably been triggered by photographic techniques but certainly owes much to the availability of a plethora of hybrid media—media that influence the relation of sciences, humanities, and their methods and subjects. This book will be of interest to scholars in art and visual culture, photography, and history of photography.

[Classified Catalogue](#) Taylor & Francis

Ein Kollektiv ist weder notwendig eine Gruppe, die der Vielzahl ihrer Mitglieder eine institutionelle Einheit überstülpt, noch braucht es intensive emotionale Bindungen oder eine starke Gemeinschafts-Imagination. Konzepte zerstreuter, sich durch Distanzen und Nachlässigkeiten organisierender Kollektivität geben uns heute die Möglichkeit, das ›Zusammen‹ des Zusammenlebens neu zu bestimmen. Kai van Eikels erforscht lose, schwarmartige Kollektivdynamiken in künstlerischem, politischem und ökonomischem Agieren. Er zeigt, wie diese Praxisfelder im 21. Jahrhundert einander im Begriff "performance" überschneiden, und fragt nach Strategien des Übens, des Improvisierens und einer demokratischen Anerkennung für kollektives Handeln diesseits von Staat und Gemeinschaft.

[The Creative Development of Johann Sebastian Bach, Volume II: 1717-1750](#) Springer Science & Business Media

Anthropomorphism - the projection of the human form onto the every aspect of the world - closely relates to early modern notions of analogy and microcosm. What had been construed in Antiquity as a ready metaphor for the order of creation was reworked into a complex system relating the human body to the body of the world. Numerous books and images - cosmological diagrams, illustrated treatises of botany and zoology, maps, alphabets, collections of ornaments, architectural essays - are entirely constructed on the anthropomorphic analogy. Exploring the complexities inherent in such work, the interdisciplinary essays in this volume address how the anthropomorphic model is fraught with contradictions and tensions, between magical and rational, speculative and practical thought. Contributors include Pamela Brekka, Anne-Laure van Bruaene, Ralph Dekoninck, Agnès Guiderdoni, Christopher P. Heuer, Sarah Kyle, Walter S. Melion, Christina Normore, Elizabeth Petcu, Bertrand Prevost, Bret Rothstein, Paul Smith, Miya Tokumitsu, Michel Weemans, and Elke Werner.

[Die Kunst des Kollektiven](#) Psychology Press

"Throughout his long career, Henri Matisse (1869-1954) continually expanded the boundaries of his art. By repeating images in pairs, trios, and series, he conducted an ongoing dialogue with his earlier works in order to, as he put it, "push further and deeper into true painting." In this fresh approach to a much-studied artist, prominent scholars from the United States and Europe examine more than sixty works in concise chapters that focus on this aspect of Matisse's working process. From early pairs such as *Young Sailor I* and *II* (1906) and *Le Lexe I* and *II* (1907-8) through a series of late studio scenes from *Vence* (1946-48), Matisse is shown revisiting a given theme with the aim of devising innovative, often radical, solutions to such problems as how to portray light, handle paint, select colors, and manipulate perspective. New technical studies of the early paired works

and photographs documenting the evolution of his later paintings help to elucidate Matisse's complex evolution. In numerous excerpts from letters and interviews, he is revealed as an artist who regularly questioned himself and his methods, a man of powerful intellect who regarded each new painting as an adventure. A significant addition to art historical literature, Matisse: In Search of True Painting is a revelatory study of a seminal figure in 20th-century modernism."--Page 4 of cover.

[Classified Catalogue of the Carnegie Library of Pittsburgh, 1895- 1902: Fine Arts. Literature.](#)

[Fiction. History and travel, part I](#) W. W. Norton & Company

Every phase of his career and output, the workings of his mind, and his relations with other composers are being studied by scholars in various countries. This collection of articles were written for the *Musical Quarterly* by internationally known authorities who examine various aspects of Mozart's style, his works, and his life. The introduction is an essay on the special nature of Mozart's genius. Erich Hartzmann leads us into the composer's workshop; Edward E. Lowinsky and Hans T. David analyze his rhythm and harmony; Nathan Broder describes the instrument for which the piano works were written; Ernst Fritz Schmid contrasts Mozart's personality and output with those of his friend and older contemporary, Haydn; Friedrich Blume unravels the tangled skein of the creation of the requiem; Frederick W. Sternfeld establishes the relationship between Papageno's song and Bach's motet *Singet dem Herren ein neues lied*; Nathan Broder assesses A. E. Muller's Guide to the accurate performance of Mozartean Piano Concertos; and Otto Erich Deutsch investigates the errors and fallacies in Mozart biography.

[Reading Images and Seeing Words](#) Rough Guides UK

The book responds to the challenge of the global turn in the humanities from the perspective of art history. A global art history, it argues, need not follow the logic of economic globalization nor seek to bring the entire world into its fold. Instead, it draws on a theory of transculturation to explore key moments of an art history that can no longer be approached through a facile globalism. How can art historical analysis theorize relationships of connectivity that have characterized cultures and regions across distances? How can it meaningfully handle issues of commensurability or its absence among cultures? By shifting the focus of enquiry to South Asia, the five meditations that make up this book seek to translate intellectual insights of experiences beyond Euro-America into globally intelligible analyses.

[The Grove Encyclopedia of Medieval Art and Architecture](#) Cornell University Press

This last in a two-volume study examines Bach's musical compositional development in his later years, including his time at Cöthen and Leipzig.

[De Kooning](#) Metropolitan Museum of Art

Physical models have been, and continue to be used by engineers when faced with unprecedented challenges, when engineering science has been non-existent or inadequate, and in any other situation when the engineer has needed to raise their confidence in a design proposal to a sufficient level to begin construction. For this reason, models have mostly been used by designers and constructors of highly innovative projects, when previous experience has not been available. The book covers the history of using of physical models in the design and development of civil and building engineering projects including bridges in the mid-18th century, William Fairbairn's Britannia bridge in the 1840s, the masonry Aswan Dam in the 1890s, concrete dams in the 1920s, thin concrete shell roofs and the dynamic behaviour of tall buildings in earthquakes from the 1930s, tidal flow in estuaries and the acoustics of concert halls from the 1950s, and cable-net and membrane structures in the 1960s. Traditionally, progress in engineering has been attributed to the creation and use of engineering science, the understanding materials properties and the development of new construction methods. The book argues that the use of reduced scale models have played an equally important part in the development of civil and building engineering. However, like the history of engineering design itself, this crucial contribution has not been widely reported or celebrated. The book concludes with reviews of the current use of physical models alongside computer models, for example, in boundary layer wind tunnels, room acoustics, seismic engineering, hydrology, and air flow in buildings.

[Hybrid Photography](#) BRILL

An encyclopedia covering the political, social, intellectual, religious and cultural history of the German- and Dutch-speaking medieval world, between 500 and 1500. Entries cover individuals and their deeds as well as broader historical topics.

[The Redemption of Things](#) Walter de Gruyter GmbH & Co KG

Includes book reviews.