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LOZANO MONTGOMERY

How to Watch Basketball Like a Genius U of Nebraska Press
From its early days as a sport to build “muscular Christianity” among young men flooding nineteenth-century cities to its position today as a global symbol of American culture, basketball has been a force in American society. It grew through high school gymnasiums, college pep rallies, and the fits and starts of professionalization. It was a playground game, an urban game, tied to all of the caricatures that were associated with urban culture. It struggled with integration and representations of race. Today, basketball’s influence seeps into film, music, dance, and

fashion. Hoops tells the story of the reciprocal relationship between the sport and the society that received it. While many books have celebrated specific aspects of the game, Thomas Aiello presents the only contemporary cultural history of the sport from the street to the highest levels of professional mens and womens competition. He argues that the game has existed in a reciprocal relationship with the broader culture, both embodying conflicts over race, class, and gender and serving a s public theater for them. Aiello places cultural icons like Bill Russell, Michael Jordan, and Kobe Bryant in the context of their times and explores how the sport negotiated controversies and scandals. Hoops belongs on the bookshelf of every reader interested in the history of basketball, sports, race, urban life, and pop culture in America.

Historical Dictionary of Basketball Rowman & Littlefield

Originally published: New York: Greenberg, 1952.

JESSE OWENS Bloomsbury USA

Taking over a rowdy gym class right before winter vacation is not something James Naismith wants to do at all. The last two teachers of this class quit in frustration. The students—a bunch of energetic young men—are bored with all the regular games and activities. Naismith needs something new, exciting, and fast to keep the class happy—or someone's going to get hurt. Saving this class is going to take a genius. Discover the true story of how Naismith invented basketball in 1891 at a school in Springfield, Massachusetts.

The Biographical History of Basketball ABDO

One of basketball's leading historians provides a matchless nostalgic trip through the entire 100 plus-year span of hoops history with personal portraits, career assessments and little-known facts. Photos.

James Naismith Penguin

A fast-break history of basketball--from its humble beginnings to its all-time great players--featuring engaging true tales from the court and vivid, dynamic illustrations. Whether it's millionaire pros facing off in an indoor arena full of screaming fans or a lone kid shooting hoops on an outdoor court, basketball is one of the most popular and widely played sports in the world. The Comic Book Story of Basketball gives you courtside seats to the history of hoops. It chronicles the sport from its beginnings in a YMCA in Massachusetts to its current status as a beloved international game for men and women of all ages. Learn the true stories behind the college game, the street game, the women's game,

and the international game, with legendary players and coaches like Dr. J, Michael Jordan, LeBron James, and Steph Curry profiled throughout.

Miracles on the Hardwood Farrar, Straus and Giroux (BYR)

"Find out about James Naismith--the man who invented basketball"--

The James Naismith Reader Free Press

Since the inception of the Atlantic Coast Conference, intense rivalries, legendary coaches, gifted players, and fervent fans have come to define the league's basketball history. In ACC Basketball, J. Samuel Walker traces the traditions and the drama **History of Basketball** Univ of North Carolina Press

Are top scorers really the most valuable players? Are games decided in the final few minutes? Does the team with the best player usually win? Thinking Basketball challenges a number of common beliefs about the game by taking a deep dive into the patterns and history of the NBA. Explore how certain myths arose while using our own cognition as a window into the game's popular narratives. New basketball concepts are introduced, such as power plays, portability and why the best player shouldn't always shoot. Discover how the box score can be misleading, why "closers" are overrated and how the outcome of a game fundamentally alters our memory. Behavioral economics, traffic paradoxes and other metaphors highlight this thought-provoking insight into the NBA and our own thinking. A must-read for any basketball fan -- you'll never view the sport, and maybe the world, the same again.

Above the Rim U of Nebraska Press

Discover the David vs. Goliath rise of Catholic college basketball,

from Villanova to Georgetown to Gonzaga, where small schools perennially shoot past the big power conference programs. In *MIRACLES ON THE HARDWOOD*, author John Gasaway traces the rise of Catholic college basketball—from its early days (Villanova made an appearance in the Final Four in the first NCAA tournament in 1939) to the dominance of the San Francisco Dons in the 1950s and the ascendance of powerhouses Georgetown, Villanova, and Gonzaga—through their decades-long rivalries and championship games. Featuring interviews with notable coaches, players, alums, and fans—including Loyola Chicago's most famous and dedicated fan, 100-year-old Sister Jean—to get at the heart of how these universities have excelled at this sport. Small in number but devout in the game's spirit, these teams have made the miraculous a matter of ritual, and their greatest works may be yet to come.

The Big East Scarecrow Press

Washington DC isn't celebrated for basketball. But the Washington area stands second to none in its contributions to the game. Countless figures who have had a significant impact on the sport over the years have roots in the region, including E.B. Henderson, the first African-American certified to teach physical education in public schools in the United States and Earl Lloyd, the first African-American to take the court in an actual NBA game. The District of Columbia's Spingarn High School produced two players - Elgin Baylor and Dave Bing - that are recognized among the NBA's 50 greatest at the League's 50th anniversary celebration. No other high school in the country can make that claim. These figures and many others who have been a part of Washington's basketball past are chronicled in this book, the first-

ever comprehensive look at the great high school players, teams and accomplishments in the DC metropolitan area. Based on more than 150 interviews, *The Capital of Basketball* is first and foremost a book about basketball. But in discussing the trends and evolution of the game, the books also uncovers the turmoil in the lives of the players and area residents as they dealt with issues such as prejudice, education, politics, and the ways the area has changed through the years.

Great Moments in Basketball History U of Nebraska Press
A few years after its invention by James Naismith, basketball became the primary sport in the crowded streets of the Jewish neighborhood on New York's Lower East Side. Participating in the new game was a quick and enjoyable way to become Americanized. Jews not only dominated the sport for the next fifty-plus years but were also instrumental in modernizing the game. Barney Sedran was considered the best player in the country at the City College of New York from 1909 to 1911. In 1927 Abe Saperstein took over management of the Harlem Globetrotters, playing a key role in popularizing and integrating the game. Later he helped found the American Basketball Association and introduced the three-point shot. More recently, Nancy Lieberman played in a men's pro summer league and became the first woman to coach a men's pro team, and Larry Brown became the only coach to win both NCAA and the NBA championships. While the influence of Jewish players, referees, coaches, and administrators has gradually diminished since the mid-1950s, the current basketball scene features numerous Jews in important positions. Through interviews and lively anecdotes from franchise owners, coaches, players, and referees, *The*

Chosen Game explores the contribution of Jews to the evolution of present-day pro basketball.

SLAM Kicks Rizzoli Publications

The players, people, flavor, and contributions New York has given the game. From the playgrounds to the NBA, New York has invented a way of playing basketball, and City/Game is not only about the three renowned NBA teams--the Knicks, the Nets, and the Liberty--and their predecessors, but also the many high-school and college basketball teams with legendary rivalries. Through art and testimonials from the fans, coaches, and players, we learn about Lew Alcindor (later known as Kareem Abdul-Jabbar), Kenny Anderson, and Chris Mullin, all birthed on the city blacktop and who took their skills to the NBA hardwood. Explore the famous street-ball courts on a map of the five boroughs, including Rucker Park and the Cage on West 4th Street, home to Abdul-Jabbar, Wilt Chamberlain, and Kyrie Irving; read about New York's style of play--like the infamous one-handed jump shot--and glossary of NYC-style trash talk and slang; see "celebrity row" photographs courtside at the Garden and Barclay's Center; revel in the images, headlines, and objects related to the 1970 and 1973 championship Knicks. Packed with new and archival images, this book brings the energy of the sport through original essays by noted writers and highlights from players, fans, and rising stars of the New York scene and features interviews with NBA greats including Queens-born Kenny Smith and Bronx-born former Knick Rod Strickland. A great book for any basketball fan to relive old memories and learn new details.

The Tar Heel Book Enslow Publishing, LLC

In the 2015-16 NBA season, the Jewish presence in the league

was largely confined to Adam Silver, the commissioner; David Blatt, the coach of the Cleveland Cavaliers; and Omri Casspi, a player for the Sacramento Kings. Basketball, however, was once referred to as a Jewish sport. Shortly after the game was invented at the end of the nineteenth century, it spread throughout the country and became particularly popular among Jewish immigrant children in northeastern cities because it could easily be played in an urban setting. Many of basketball's early stars were Jewish, including Shikey Gotthoffer, Sonny Hertzberg, Nat Holman, Red Klotz, Dolph Schayes, Moe Spahn, and Max Zaslofsky. In this oral history collection, Douglas Stark chronicles Jewish basketball throughout the twentieth century, focusing on 1900 to 1960. As told by the prominent voices of twenty people who played, coached, and refereed it, these conversations shed light on what it means to be a Jew and on how the game evolved from its humble origins to the sport enjoyed worldwide by billions of fans today. The game's development, changes in style, rise in popularity, and national emergence after World War II are narrated by men reliving their youth, when basketball was a game they played for the love of it. When Basketball Was Jewish reveals, as no previous book has, the evolving role of Jews in basketball and illuminates their contributions to American Jewish history as well as basketball history.

FreeDarko Presents: The Undisputed Guide to Pro Basketball History U of Nebraska Press

A pioneering analysis of the history of basketball & its effect on popular culture from the 1970s until the present day, this book is aimed at sports fans & academics alike.

The Comic Book Story of Basketball Temple University Press

This title focuses on the history of Basketball and gives information related to its origins, fun facts, and superstars like LeBron James. This hi-lo title is complete with epic and colorful photographs, simple text, glossary, and an index. Aligned to Common Core Standards and correlated to state standards. Fly! is an imprint of Abdo Zoom, a division of ABDO.

Who Invented Basketball? James Naismith University of Illinois Press

Game Maker's inspirational message is based on historical insights that Author Brian Hanni learned while interviewing Jim Naismith, the grandson of the Father of Basketball. With a young boy's competitive spirit and enthusiasm for all sports, James Naismith made up games working on his family's farm in Canada and mastered "Duck on a Rock" a popular schoolyard game. Believing that becoming a physical education teacher would be the way he could make a difference in people's lives, after graduating from college, James Naismith moved to Springfield, Massachusetts. At his job at the YMCA, he was asked to create an indoor game because the winters were so cold. Naismith drew upon his childhood experiences and education - and basketball was born! Told in an appealing rhyme with a vocabulary for adults and children, Game Maker will delight every reader!

The Joy of Basketball Abrams

Text and illustrations trace the history of basketball from its invention in 1891 by James Naismith to the present day.

Thinking Basketball Rizzoli Publications

The definitive, compulsively readable story of the greatest era of the most iconic league in college basketball history—the Big East “This book, full of long-standing rivalries, unmatched moments in

the lives of coaches and players, and juicy insider gossip, is, like the game of basketball, a ton of fun.”—Philadelphia magazine
The names need no introduction: Thompson and Patrick, Boenheim and the Pearl, and of course Gavitt. And the moments are part of college basketball lore: the Sweater Game, Villanova Beats Georgetown, and Six Overtimes. But this is the story of the Big East Conference that you haven't heard before—of how the Northeast, once an afterthought, became the epicenter of college basketball. Before the league's founding, East Coast basketball had crowned just three national champions in forty years, and none since 1954. But in the Big East's first ten years, five of its teams played for a national championship. The league didn't merely inherit good teams; it created them. But how did this unlikely group of schools come to dominate college basketball so quickly and completely? Including interviews with more than sixty of the key figures in the conference's history, The Big East charts the league's daring beginnings and its incredible rise. It transports fans inside packed arenas to epic wars fought between transcendent players, and behind locker-room doors where combustible coaches battled even more fiercely for a leg up. Started on a handshake and a prayer, the Big East carved an improbable arc in sports history, an ensemble of Catholic schools banding together to not only improve their own stations but rewrite the geographic boundaries of basketball. As former UConn coach Jim Calhoun eloquently put it, “It was Camelot. Camelot with bad language.”

More Than Just a Game University of Illinois Press

It seems unlikely that James Naismith, who grew up playing “Duck on the Rock” in the rural community of Almonte, Canada,

would invent one of America's most popular sports. But Rob Rains and Hellen Carpenter's fascinating, in-depth biography *James Naismith: The Man Who Invented Basketball* shows how this young man—who wanted to be a medical doctor, or if not that, a minister (in fact, he was both)—came to create a game that has endured for over a century. James Naismith reveals how Naismith invented basketball in part to find an indoor activity to occupy students in the winter months. When he realized that the key to his game was that men could not run with the ball, and that throwing and jumping would eliminate the roughness of force, he was on to something. And while Naismith thought that other sports provided better exercise, he was pleased to create a game that “anyone could play.” With unprecedented access to the Naismith archives and documents, Rains and Carpenter chronicle how Naismith developed the 13 rules of basketball, coached the game at the University of Kansas—establishing college basketball in the process—and was honored for his work at the 1936 Olympic games in Berlin.

Hoop Genius Abrams

*"Rivaling the nonfiction works of Steve Sheinkin and Daniel James Brown's *The Boys in the Boat*....Even readers who don't appreciate sports will find this story a page-turner." --School Library Connection, starred review *"A must for all library collections." --Booklist, starred review Winner of the 2020 AJL Sydney Taylor Honor! From the New York Times bestselling author of *Strong Inside* comes the remarkable true story of the birth of Olympic basketball at the 1936 Summer Games in Hitler's Germany. Perfect for fans of *The Boys in the Boat* and *Unbroken*. On a scorching hot day in July 1936, thousands of people cheered

as the U.S. Olympic teams boarded the S.S. *Manhattan*, bound for Berlin. Among the athletes were the 14 players representing the first-ever U.S. Olympic basketball team. As thousands of supporters waved American flags on the docks, it was easy to miss the one courageous man holding a BOYCOTT NAZI GERMANY sign. But it was too late for a boycott now; the ship had already left the harbor. 1936 was a turbulent time in world history. Adolf Hitler had gained power in Germany three years earlier. Jewish people and political opponents of the Nazis were the targets of vicious mistreatment, yet were unaware of the horrors that awaited them in the coming years. But the Olympians on board the S.S. *Manhattan* and other international visitors wouldn't see any signs of trouble in Berlin. Streets were swept, storefronts were painted, and every German citizen greeted them with a smile. Like a movie set, it was all just a facade, meant to distract from the terrible things happening behind the scenes. This is the incredible true story of basketball, from its invention by James Naismith in Springfield, Massachusetts, in 1891, to the sport's Olympic debut in Berlin and the eclectic mix of people, events and propaganda on both sides of the Atlantic that made it all possible. Includes photos throughout, a Who's-Who of the 1936 Olympics, bibliography, and index. Praise for *Games of Deception: A 2020 ALA Notable Children's Book!* A 2020 CBC Notable Social Studies Book! "Maraniss does a great job of blending basketball action with the horror of Hitler's Berlin to bring this fascinating, frightening, you-can't-make-this-stuff-up moment in history to life." -Steve Sheinkin, New York Times bestselling author of *Bomb and Undefeated* "I was blown away by *Games of Deception*....It's a

fascinating, fast-paced, well-reasoned, and well-written account of the hidden-in-plain-sight horrors and atrocities that underpinned sports, politics, and propaganda in the United States and Germany. This is an important read." -Susan Campbell Bartoletti, Newbery Honor winning author of Hitler Youth "A richly reported and stylishly told reminder how, when you scratch at a

sports story, the real world often lurks just beneath." --Alexander Wolff, New York Times bestselling author of The Audacity of Hoop: Basketball and the Age of Obama "An insightful, gripping account of basketball and bias." --Kirkus Reviews "An exciting and overlooked slice of history." --School Library Journal