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Mac OS X Leopard For Dummies
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AutoCAD 2015 und LT 2015 für Architekten und Ingenieure
Six Sigma For Dummies

*Audacity Praxiswissen Fur Die
Audiobearbeitung Mi*

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guest*

JOSIE SALAZAR

Docker for Developers, 2nd Edition MITP-Verlags GmbH & Co. KG

If you want to get into developing web sites, the most important thing you'll need is a solid understanding of Hypertext Markup Language, or HTML—the most common language used to write web site content. The most recent version of the language is HTML5, and it contains a whole host of new features to give you more power when creating websites. Foundation HTML5 with CSS3: A Modern Guide and Reference incorporates practical examples to show how to structure data correctly using HTML5, along with styling and layout basics using the latest release of Cascading Style Sheets, CSS3. This book is forward-thinking because all the featured code and techniques are standards-compliant, and it demonstrate best practices—you won't waste your time on outdated, bad techniques. Your web pages will work properly in most web browsers and be accessible to web users with disabilities, easily located using popular search engines, and compact in file size. Even if you already know HTML5 and CSS3 basics, this book will still be useful to you. It features comprehensive reference tables, so you can look up troublesome attributes, codes, and properties quickly and easily.

UNIX For Dummies PHP[Architect]

HTML5 Games Most Wanted gathers the top HTML5 games developers and reveals the passion they all share for creating and coding great games. You'll learn programming tips, tricks, and optimization techniques alongside real-world code examples that you can use in your own projects. You won't just make games—you'll make great games. The book is packed full of JavaScript, HTML5, WebGL, and CSS3 code, showing you how these fantastic games were built and passing on the skills you'll need to create your own great games. Whether you're a coding expert looking for secrets to push your games further, or a beginner looking for inspiration and a solid game to build on and experiment with, HTML5 Games Most Wanted is for you. Topics

and games covered include building complexity from simplicity in A to B, how to create, save, and load game levels in Marble Run, creating fast 3D action games like Cycleblob, and tips on combining the entangled web of HTML5 technologies brilliantly shown in Far7.

Functional Programming in PHP Apress

Easy and Effective Strategies to Jumpstart a Sustainable, Waste-Free Lifestyle We have a worldwide trash epidemic. The average American disposes of 4.4 pounds of garbage per day, and our landfills hold 254 million tons of waste. What if there were a simple—and fun—way for you to make a difference? What if you could take charge of your own waste, reduce your carbon footprint, and make an individual impact on an already fragile environment? A zero waste lifestyle is the answer—and Shia Su is living it. Every single piece of unrecyclable garbage Shia has produced in one year fits into a mason jar—and if it seems overwhelming, it isn't! In Zero Waste, Shia demystifies and simplifies the zero waste lifestyle for the beginner, sharing practical advice, quick solutions, and tips and tricks that will make trash-free living fun and meaningful. Learn how to: Build your own zero waste kit Prepare real food—the lazy way Make your own DIY household cleaners and toiletries Be zero waste even in the bathroom! And more! Be part of the solution! Implement these small changes at your own pace, and restructure your life to one of sustainable living for your community, your health, and the earth that sustains you.

Linux Mint 20 MITP-Verlags GmbH & Co. KG

There are two versions of OAuth. Version 1.0 as introduced introduced in 2007, and OAuth 2.0 was released in 2012. "Integrating Web Services with OAuth and PHP" describes the differences between the two versions, explains the jargon associated with each, and--most importantly--provides working PHP examples for integrating with popular web services such as Twitter, Tumblr, Instagram, and others. This book also includes a primer on the HTTP protocol, highlights open-source resources for OAuth clients and servers, and discusses issues with OAuth and application security.

Podcasting MITP-Verlags GmbH & Co. KG

Master the Ribbon, powerful graphics capabilities, and more! Your one-stop guide to great-looking spreadsheets that actually mean something Create colorful spreadsheets and charts, use Live Preview, and maximize everything Excel 2007 has to offer! Find just what you need to know about using the new Ribbon, designing spreadsheets that communicate, editing and printing them, working with formulas, protecting your data when you collaborate, turning out cool charts, and much more. The included four-color insert highlights the Ribbon, new graphics features, and more! Discover how to Create dynamic spreadsheets with style galleries Work with more than 40 new cell styles Automate formatting with Live Preview Share Excel data with other programs Use VBA to write custom Excel functions Audiobearbeitung mit Audacity® MITP-Verlags GmbH & Co. KG - Mit Small Basic Schritt für Schritt programmieren lernen - Schnelle Erfolgserlebnisse: Kleine Spiele selbst entwickeln - Mit Fragen und Aufgaben am Ende jedes Kapitels Mit der kostenlosen Entwicklungsumgebung von Small Basic lernst du einfach programmieren und erzielst schnell tolle Resultate. Hans-Georg Schumann hilft dir bei den ersten Schritten und zeigt dir, wie du Programme erstellen kannst. Du brauchst keine Vorkenntnisse, alle Begriffe werden genau erklärt. Zuerst machst du dich mit den Grundlagen vertraut und bringst viele kleine Games zum Laufen, dann kannst du dich auch an größere Projekte wagen. Ein Anhang für Eltern und Lehrer, ein kleiner Pannenhelfer und ein Überblick über den kompletten Wortschatz von Small Basic runden dieses Buch ab. Und alle Beispiele aus dem Buch, die Lösungen zu den Aufgaben sowie weiteres Material findest du als Download im Internet.

DevOps for VMware Administrators John Wiley & Sons

Ganz einfach und Schritt für Schritt Linux kennenlernen, installieren und nutzen Die beliebtesten Distributionen wie Mint, Ubuntu, openSUSE, Raspbian und Co. an die eigenen Bedürfnisse anpassen Windows und Linux parallel betreiben oder problemlos ganz zu Linux wechseln Willkommen im Linux-Universum! Egal, ob Sie parallel zu Windows oder ausschließlich mit Linux arbeiten wollen: Dieses Buch hilft Ihnen bei den ersten Schritten und Entscheidungen, wenn Sie auf Linux umsteigen möchten. Sie

lernen die bekanntesten Linux-Distributionen samt ihrer Vor- und Nachteile kennen und Christoph Troche erklärt Ihnen gut nachvollziehbar die verschiedenen Installationsmöglichkeiten: Live-Version oder Festinstallation, allein oder parallel zu Windows. Der Autor demonstriert, wie Sie Ihr Linux und Ihren Desktop optimal einrichten, so dass Sie direkt loslegen können, und zeigt Ihnen, wie Sie gängige Programme ganz einfach unter Linux installieren. Für einen kompletten Ausstieg aus der Windows-Welt weist er Sie aber auch auf geeignete Linux-Alternativen hin. Im Verlauf des praxisnahen Buches erhalten Sie wertvolle Informationen und Tipps in Sachen Software, Mobilität, Nutzerverwaltung sowie Sicherheit Ihres Systems. So hilft Ihnen dieses Praxisbuch mit seiner verständlichen Art dabei, einen problemlosen Einstieg in die Welt von Linux zu finden.

Foundation Flash CS5 For Designers PHP[Architect]

Most people know how to use Microsoft Word to write simple documents. But what about Word's sophisticated formatting, design, review, and collaboration tools? Microsoft Word In 30 Minutes will get you up to speed with Word 2019 and Word Online and help you create professional-looking documents for work, school, or home use.

Word 2007 For Dummies Apress

Manage files, set up networks, and go online with UNIX! UNIX For Dummies has been the standard for beginning UNIX references for nearly ten years, and this latest edition continues that tradition of success. This unparalleled resource is updated to cover the latest applications of UNIX technology, including Linux and Mac desktops as well as how UNIX works with Microsoft server software Thorough coverage of how to handle: UNIX installation file management software utilities networks Internet access the basic tasks A great guide for the first-time UNIX desktop user growing accustomed to the ins and outs of the OS, as well as the beginning administrators who needs to get a handle on UNIX networking basics. Written by John Levine and Margaret Levine Young, longtime UNIX experts and highly experienced For Dummies authors.

AdvancED Game Design with Flash Apress

Für die Versionen AutoCAD 2015 und AutoCAD LT 2015 Konstruktionsbeispiele aus Architektur, Handwerk und Technik Auf DVD: AutoCAD-Testversion (30 Tage, für 32- und 64-Bit), Beispielzeichnungen, Tutorials und AutoLISP-Programme Dieses

Grundlagen- und Lehrbuch zeigt Ihnen anhand konkreter Praxisbeispiele aus Architektur, Handwerk und Technik die Möglichkeiten von AutoCAD 2015 und AutoCAD LT 2015 und richtet sich insbesondere an AutoCAD-Neulinge, die Wert auf einen gründlichen, praxisnahen Einstieg legen. Mit der 30-Tage-AutoCAD-Testversion (32- und 64-Bit) und allen Übungszeichnungen auf der DVD können Sie sofort beginnen und in Kürze Ihre ersten eigenen Zeichnungen erstellen. Dabei arbeiten Sie von Anfang an mit typischen Konstruktionsaufgaben, wie sie Ihnen auch im Studium oder Berufsleben begegnen. Die wichtigsten Vorgehensweisen werden mit konkreten Beispielen erklärt und geübt. Am Ende eines jeden Kapitels finden Sie Übungsaufgaben zum Konstruieren sowie Testfragen mit Lösungen. Zahlreiche Befehle werden detailliert erläutert, wie z.B.: Zeichnen mit LINIE, BOGEN, PLINIE, Multilinie/Doppellinie und Schraffur Objektwahl und Editieren (VERSETZ, STUTZEN, DEHNEN, ABRUNDEN, FASE, SCHIEBEN, OPIEREN, DREHEN, SPIEGELN, BRUCH, VERBINDEN), auch mit Griffen, Eigenschaften-Manager und Schnell-Eigenschaften Komplexe Editierbefehle: verschiedene Anordnungsverfahren REIHERECHTECK, REIHEKREIS, REIHEPFAD, TEILEN, MESSEN, STRECKEN, VARIA, LÄNGE Zusammengesetzte Objekte: BLOCK, WBLOCK, dynamische Blöcke (auch mit Attributen für Stücklisten) und externe Referenzen Parametrisches Konstruieren für Variantenteile und dynamische Blöcke mit Blocktabelle 3D-Modellierung mit Volumenkörpern, Netzkörpern und NURBS-Flächen Menü-Anpassungen (CUI), Makro-Aufzeichnung mit dem ActionRecorder, Einführung in AutoLISP-Programmierung Deutsche Beschreibung der englischen Expresstools Auf der DVD: AutoCAD-Testversion (32- und 64-Bit) (ist auf einem PC nur einmal installierbar, läuft maximal 30 Kalendertage, für Windows 7 und 8 bzw. 8.1), Beispielzeichnungen, Multimedia-Tutorials und AutoLISP-Programme Aus dem Inhalt: Vorstellung der neu gestalteten Benutzeroberfläche mit modernisierter Befehls-eingabe Schnelleinstieg ins Zeichnen mit RASTER (LINIE, KREIS, RECHTECK, SOLID, RING, PLINIE) Exaktes Zeichnen mit Koordinaten, Objektfang (OFANG) und Spurlinien (POLAR, OTRACK) Zeichnungsorganisation mit Layern, Vorlagen und Standards Automatische Skalierung für das maßstäbliche Plotten Tex...

Integrating Web Services with Oauth and PHP MITP-Verlags GmbH

& Co. KG

DevOps for VMware(R) Administrators is the first book focused on using DevOps tools and practices with VMware technologies. The authors introduce high-value tools from third parties and VMware itself, and guide you through using them to improve the performance of all your virtualized systems and applications. You'll walk through automating and optimizing configuration management, provisioning, log management, continuous integration, and more. The authors also offer step-by-step coverage of deploying and managing applications at scale with Docker containers and Google Kubernetes. They conclude with an up-to-the-minute discussion of VMware's newest DevOps initiatives, including VMware vRealize Automation and VMware vRealize Code Stream. Coverage includes - Understanding the challenges that DevOps tools and practices can help VMware administrators to solve - Using Vagrant to quickly deploy Dev and Test environments that match production system specifications - Writing Chef "recipes" that streamline server configuration and maintenance - Simplifying Unix/Linux configuration management and orchestration with Ansible - Implementing Docker containers for faster and easier application management - Automating provisioning across the full lifecycle with Razor - Integrating Microsoft PowerShell Desired State Configuration (DSC) and VMware PowerCLI to automate key Windows Server and vSphere VM admin tasks - Using Puppet to automate infrastructure provisioning, configuration, orchestration, and reporting - Supercharging log management with ELK (Elasticsearch, Logstash, Kibana) - Supporting DevOps source code management with Git and continuous integration practices with Jenkins - Achieving continuous integration, delivery, and deployment with VMware's vRealize Code Stream

Foundation HTML5 with CSS3 MITP-Verlags GmbH & Co. KG

Ajax is short for "Asynchronous JavaScript+CSS+DOM+xmlHttpRequest." Even if you weren't intimidated before, that tidbit is probably enough to make you reach for the Excedrin. Just reach for Ajax For Dummies instead. With screen shots, actual code and explanations, and live Web sites where you can see Ajax applications doing their thing, it will have you using Ajax to create Web applications that look an act like desktop applications in no time. With Ajax, you can speed up and clean up your Web applications. Shoppers at your online store

can fill their carts without waiting for multiple page refreshes. Searchers on your sites can get instant results on the same page. This guide takes you on a tour of how Ajax is used today, complete with examples of Ajax applications in action, such as an Ajax-enabled Yahoo! search or an Ajax-based chat application. Then it gives you basics on using JavaScript. After that you dive in and get info on: Writing some Ajax, interactive mouseovers using Ajax, passing data to the server with GET or POST, and more Connecting to Google for a live search Using free Ajax frameworks so you don't have to start from scratch, including Ajax Gold (written specifically for this book), AJAXLib, and grabbing XML with XMLHttpRequest All kinds of Ajax techniques, such as using Ajax for drag-and-drop operations, pop-up menus, downloading images behind the scenes, and more Using SACK (simple AJAX code kit), decoding XML with Sarissa, and creating visual effects with Rico Handling XML in Ajax Applications Working with cascading style sheets (CSS) in Ajax, including setting up the styles, displaying a menu, styling text, handling colors and backgrounds, and more Working with Ajax and PHP Complete with a companion Web site, free Ajax frameworks, and sample code you can use, Ajax for Dummies is your friendly guide to creating truly user-friendly Web sites! Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

The Essential Guide to HTML5 John Wiley & Sons

In this new edition, discover how to achieve commercial-grade recordings, even in the smallest studios, by applying power-user techniques from the world's most successful producers. *Recording Secrets for the Small Studio* is based on the backroom strategies of more than 250 famous names. This thorough and down-to-earth guide leads you through a logical sequence of practical tasks to build your live-room skills progressively from the ground up, with user-friendly explanations that introduce technical concepts on a strictly need-to-know basis. On the way, you'll unravel the mysteries of many specialist studio tactics and gain the confidence to tackle a full range of real-world recording situations. Specifically designed for small-studio enthusiasts, this book provides an intensive training course for those who want a fast track to releasing quality results, while the chapter summaries, assignments, and extensive online resources are perfect for school and college use. Learn the fundamental principles of mic technique that you can apply in any recording

scenario – and how to avoid those rookie mistakes that all too often compromise the sonics of lower-budget productions. Explore advanced techniques which help industry insiders maintain their competitive edge even under the most adverse conditions: creative phase manipulation, improvised acoustics tweaks, inventive monitoring workarounds, and subtle psychological tricks. Find out where you don't need to spend money, as well as how to make a limited budget really count. Make the best use of limited equipment and session time, especially in situations where you're engineering and producing single-handed. Pick up tricks and tips from celebrated engineers and producers across the stylistic spectrum, including Steve Albini, Neal Avron, Roy Thomas Baker, Joe Barresi, Howard Benson, Tchad Blake, T-Bone Burnett, Geoff Emerick, Brian Eno, Paul Epworth, Shawn Everett, Humberto Gatica, Imogen Heap, Ross Hogarth, Trevor Horn, Rodney Jerkins, Leslie Ann Jones, Eddie Kramer, Jacquire King, Daniel Lanois, Sylvia Massy, Alan Meyerson, Justin Niebank, Gary Paczosa, Tony Platt, Jack Joseph Puig, David Reitzas, Bob Rock, Laura Sisk, Fraser T Smith, Young Guru, and many more. Now extensively expanded and updated, with new sections on contact mics, software instruments, squash mics, and ensemble depth distortion.

Recording Secrets for the Small Studio Apress

Make Money Selling Photos Online The must have on stock photography in its third edition – revised and extended, new and up-to-date content – and finally in English Getting the equipment right, selecting the perfect subject, working with models, choosing the right keywords, finding an adequate agency: All you need to know about workflows and licensing models With an additional chapter on US Copyright Law Basics by Nancy E. Wolf Stock photography is getting more and more popular. Predictably so with magazines, publishing houses and advertising agencies, but even more so with private persons who, for instance, buy stock photos in order to use them on their websites. For you to be a successful stock photographer, though, it takes more than just uploading your latest holiday snapshots on the website of whatever agency. In this completely revised edition of his German-language bestseller, Robert Kneschke – a German bestselling author, well-known blogger and successful stock photographer – demonstrates what a good stock photo is all about and what you can do to make it sell. Newcomers eager to earn

just a little extra money will benefit from reading the book as well as amateur photographers who have been selling photos for years and are now aiming for the professional champions league. The book is divided in two parts: "Taking Photos" and "Selling Photos". The first part focuses on technical aspects of the shooting and presents perfect examples of lovely, popular and attractive images which will easily sell. It deals with Props, locations and the different ways of working with models and it gives brief overviews of stock audio and stock video. This part is supplemented with an additional chapter on US Copyright Law Basics for Photographers written by Nancy E. Wolff, a practicing lawyer for more than twenty years, Legal Counsel of the Picture Archive Council of America (PACA) and author of "The Professional Photographer's Legal Handbook". The second part of the book introduces the reader into the necessary routine and workflow he or she should follow as a professional stock photographer. Keywording and statistics, though often underestimated, are essential parts of a stock photographer's job, so Robert Kneschke deals with them extensively and thoroughly. The author also lists the most popular agencies, weighs their pros and cons and shows the various licensing models on the market. Real world examples of stock photographers and their earnings and interviews with them allow the reader an even deeper insight into the business mechanics of stock photography. If you are looking for advice on how to find your way around as a professional in a highly competitive market and how to make money with your own photos, this classic by Robert Kneschke is the book to consult. Testimonials referring to previous editions I've said it before and I'll say it again: This book is definitely THE classic on stock photography in the German-language book market. fotografr.de This is the book for people who are serious about making money with their own photos. The author himself is making a living from taking photos and selling them. So he knows what he is writing about. I assume there are very few people who know so much about the different ways of licensing and selling with all sorts of microstock agencies involved. DigitalPhoto Robert Kneschke – quite impressively – shows in his book, that stock photography is more than just trying to sell holiday and animal photos. Going far beyond such topics as choosing the right subject and technical details of the actual shooting, the book gives professional advice on legal matters, key wording as well as well-grounded

background information on how to eventually make money with your own photos Chip

The Book of Audacity Pearson Education

eXtensible Markup Language (XML) is well known in the wired world as a format for storing arbitrary, structured data. It has two major advantages: its an incredibly flexible format, and it is human readable. With clear explanations, lots of examples, and the occasional witticism, *_XML Parsing with PHP_* provides a tour of three new XML libraries introduced in PHP 5. Where the online documentation stops, *_XML Parsing with PHP_* fills in the gaps and clears up the fog. The book opens by covering basic XML terminology and the handful of rules that govern XML's format. After a brief introduction to XPath, it dives right into reading and writing XML with the new libraries. PHP 5 dramatically expands PHP's offerings with the DOM library, which provides Javascript-like methods for accessing XML's structure, the SimpleXML library which, true to its name, provides simple methods for accessing simple XML documents, and the companion libraries of XMLReader and XMLWriter, which are PHP's implementation of the newer StAX approach to parsing. Each library is covered with both a basic and advanced chapter that are packed with examples. Finally, the guide gives an overview of several practical ways XML is used in the real world, and how to apply PHP to those common scenarios. Readers will learn about the different methods to validate XML documents against external standards.

CSS3 Solutions Apress

Create must-have applications for the latest Android OS The Android OS is a popular and flexible platform for many of today's most in-demand mobile devices. This full-color guide offers you a hands-on introduction to creating Android applications for the latest mobile devices. Veteran author Wei Meng Lee accompanies each lesson with real-world examples to drive home the content he covers. Beginning with an overview of core Android features and tools, he moves at a steady pace while teaching everything you need to know to successfully develop your own Android applications. Explains what an activity is and reviews its lifecycle Zeroes in on customizing activities by applying styles and themes Looks at the components of a screen, including LinearLayout,

AbsoluteLayout, and RelativeLayout, among others Details ways to adapt to different screen sizes and adjust display orientation Reviews the variety of views such as TextView, ProgressBar, TimePicker, and more Beginning Android Application Development pares down the most essential steps you need to know so you can start creating Android applications today.

Microsoft Word In 30 Minutes (Second Edition) No Starch Press

Over the last few years, Adobe InDesign has made significant inroads against QuarkXPress, with adoptions by major media companies such as Meredith Corporation and Hearst Magazines; it is now the only desktop publishing program taught at many arts schools Shows graphic designers how to get up to speed quickly on the latest InDesign release, make the most of program tools, create great page designs, add sparkle, and output to a variety of media The authors, both Quark experts who've converted to InDesign, offer special tips and insights to Quark users who are making (or thinking of making) the switch to InDesign

Audacity Musketeers.Me, LLC

Praxisbezogener Leitfaden zur Nutzung des beliebten Audio-Programms Ton richtig aufnehmen und wirkungsvoll nachbearbeiten Podcasts, Interviews, Hörspiele, Lehrmaterial & Co. erstellen und veröffentlichen Mit der kostenlosen und frei verfügbaren Software Audacity steht Ihnen die Welt der Audiotbearbeitung offen. Brigitte Hagedorn zeigt Schritt für Schritt, wie Sie mithilfe von Audacity Ihre eigenen Sounds aufnehmen und verbreiten können. Außerdem lernen Sie, Audiodateien auf beliebig vielen Spuren miteinander zu mischen, mit Effekten zu versehen, zu schneiden oder zu kopieren. Der Fokus des Buches liegt auf der Aufnahme und der Bearbeitung von Sprache – also auf Podcasts, Hörspielen oder Radiobeiträgen. Das Gelernte lässt sich aber auch problemlos auf Musik oder kombinierte Audiobeiträge übertragen. Darüber hinaus versorgt Brigitte Hagedorn Sie mit allen relevanten Informationen in Bezug auf das notwendige Zubehör wie Mikrofone oder Kopfhörer sowie das Urheber- und Nutzungsrecht. Sie erfahren außerdem, wie und wo Sie Ihre Audiofiles am besten veröffentlichen können. Mit jeder Menge Anregungen für eigene Audiobeiträge und vielen

Praxistipps können Sie die Möglichkeiten von Audacity bald voll ausnutzen.

Foundation Game Design with HTML5 and JavaScript In 30 Minutes Guides

- Alles, was Sie für die Produktion eines erfolgreichen Podcasts wissen müssen - Von der Konzeption über die richtige Aufnahmetechnik bis hin zur Vermarktung - Best Practices für spannende Inhalte, freies Sprechen, effektives Zeitmanagement und mehr Um Ihren eigenen Podcast zu veröffentlichen, benötigen Sie kein technisches Vorwissen oder großes Budget. Über Plattformen wie Spotify, Google Podcasts und iTunes/Apple Podcasts erreichen Sie zahlreiche potenzielle Hörer. Wie das geht, zeigt Ihnen Brigitte Hagedorn in diesem Buch. Von den Grundlagen des Podcastings über die Konzeption bis hin zur Auswahl des Equipments und der Aufnahme bekommen Sie leicht verständliche Anleitungen und praktische Tipps an die Hand. Sie erfahren dabei, wie Sie Ihren Podcast perfekt auf Ihre Zielgruppe zuschneiden, was bei der Umsetzung zu beachten ist und wie Sie Ihren Podcast mit verschiedenen Beitragsformen wie Interviews oder gebauten Beiträgen für Ihre Hörerinnen und Hörer noch interessanter machen. Eine Einführung in das kostenlose Audioschnittprogramm Audacity® hilft Ihnen bei der Bearbeitung Ihrer Aufnahmen. Darüber hinaus zeigt Ihnen die Autorin ausführlich, wie Sie Ihren Podcast veröffentlichen, möglichst viele Hörer erreichen sowie rechtliche Stolpersteine umgehen. Am Ende jedes Kapitels geben Ihnen kurze Interviews mit insgesamt zehn Expertinnen und Experten wertvolle Einblicke in die Praxis. Damit ist dieses Buch der ideale Begleiter auf Ihrem Weg in die Welt des Podcastings.

Zend PHP 5 Certification Study Guide Taylor & Francis

Dan Gookin's For Dummies guides to Word have consistently led the pack, selling more than 1.7 million copies in previous editions The author's irreverent sense of humor and crystal-clear prose make getting up to speed on Word a snap Thoroughly updated to cover Word's new interface, new file format options, and new collaboration and connectivity features An essential resource for everyone who wants to hit the ground running with Word 2007 and make the most of all the new features